

AminetPart

COLLABORATORS

| | | | |
|---------------|------------------------------|-----------------|------------------|
| | <i>TITLE :</i> AminetPart | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
| WRITTEN BY | | August 13, 2022 | |

REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
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| | | | |

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Chapter 1

AminetPart

1.1 Tutorial sources

Click name to unpack, description to read the readme or get help

| File | Dir | Size | Age | Description |
|--------------------|---------|------|------|---|
| 3d-fraktal.lha | dev/src | 29K | 18* | Animated 3D-fractal using OpenGL |
| 3DNav.lha | dev/src | 110K | 263* | A small example of t-map in BB2 (Italian) |
| Abbo.lha | dev/src | 444K | 71* | Source of game written in E |
| ACGRInstallSrc.lha | dev/src | 18K | 290* | Blitz Basic 2 source code to Amiga ↔ |
| Computing's (Gr | | | | |
| adasort.lha | dev/src | 47K | 47* | Elemental sorting algorithms in Ada |
| adasrc1.lha | dev/src | 7K | 79* | Collection of simple Ada-Sources |
| adasrc2.lha | dev/src | 33K | 73* | Collection of simple Ada-Sources |
| afexampl.lha | dev/src | 1.4M | 318* | C++ Examples for AFrame v.02 |
| AGACopper.lha | dev/src | 9K | 420* | C example on writing AGA copper lists. |
| allsprites.lha | dev/src | 2K | 311* | 8 sprites also using hscroll/overscan |
| amilock.lha | dev/src | 39K | 466* | Amilock - A console lock program which is ↔ |
| system f | | | | |
| AmiPhoneSrc192.lha | dev/src | 237K | 297* | Source code for AmiPhone v1.92 |
| apathysource.lha | dev/src | 230K | 319* | Source for 40kb intro: Apathy/PowerLine |
| APilot.lha | dev/src | 129K | 398* | Xpilot Amiga implementation |
| arcanoid_src.lha | dev/src | 164K | 207* | Asm source code to MiniArcanoid |
| areaExample.lha | dev/src | 12K | 474* | Docs for area functions. (guide+src) |
| ArpRequest.lha | dev/src | 22K | 544* | Demo of how to use ARP filerequester |
| ASCIITable.lha | dev/src | 8K | 238* | Gives codes of all Amiga character set |
| ASendPacket.lha | dev/src | 6K | 777* | Asynchronous multiple packets example. |
| BadReaction.lha | dev/src | 49K | 64* | ReAction Problems under Hisoft C/C++ |
| beamcon0.lha | dev/src | 1K | 368* | Example asm source to read the BEAMCON0 ↔ |
| register | | | | |
| BernieHeaders.lha | dev/src | 10K | 138* | Boopsi, cross compiling and debug support ↔ |
| macros | | | | |
| BListView.lha | dev/src | 77K | 246* | Fast boopsi ListView with many features (↔ |
| demo + C | | | | |
| blitscreen.lha | dev/src | 71K | 363* | Ultimate c2p/copperscreen replacement! |
| boot.lha | dev/src | 2K | 512* | Assem src of a bootblock w/ filled vectors |
| Bouncing_Cube.lha | dev/src | 183K | 15* | Animated bouncing cube (OpenGL) |
| btoc_v12.lha | dev/src | 42K | 398* | Another generator for C/ASM/RAW/CHUNKY ↔ |
| sources wit | | | | |

| | | | | |
|--------------------|---------|------|--|---|
| BtoC_v32.lha | dev/src | 95K | 345*Data/Sprite/ANSI/Palette/Image/Mask source | ↔ |
| generat | | | | |
| c2p4.lha | dev/src | 31K | 431*v.fast c2p converter (cpu+blitter) 020+ | |
| candy1.lha | dev/src | 72K | 252*Collection of useful Cando source code. | |
| cantstop_src.lha | dev/src | 27K | 221*Source code from 'Can't Stop' by Nuance | |
| CASrc.lha | dev/src | 419K | 219*ClassAction 3.6 Sources | |
| CdBS_KQSrc0.5.lha | dev/src | 643K | 211*In progress version of a Beast-like game | |
| CdBS_KQSrc0_4.lha | dev/src | 577K | 238*In progress version of a Beast-like game | |
| CharConvSrc.lha | dev/src | 7K | 199*Full source in C for CharConv | |
| chnky2plnr.lha | dev/src | 14K | 434*various fast chunky2planar conversion | ↔ |
| algorithms | | | | |
| chunky.lha | dev/src | 54K | 424*Example of how to use chunky AGA copper | ↔ |
| displays w | | | | |
| chunkyiclass.lha | dev/src | 6K | 380*Flexible BOOPSI imageclass (with doc) | |
| ChunkyStartup2.lha | dev/src | 89K | 57*Chunkystartup.asm CGX/AGA/PICASSO useful | ↔ |
| for OSlik | | | | |
| CIATimer.lha | dev/src | 23K | 703*Example CIA timer routines. | |
| clip.lha | dev/src | 5K | 206*Clipboard support functions | |
| ClipBoard.lha | dev/src | 1K | 804*Clipboard device interface routines. | |
| CmdListSrc.lha | dev/src | 29K | 199*Full source in C for CommandList | |
| cobol2000.lha | dev/src | 2K | 186*COBOL and the Year 2000 | |
| CollidingStars.lha | dev/src | 181K | 15*3d collision detection using bounding | ↔ |
| spheres (Op | | | | |
| CollStars.lha | dev/src | 181K | 14*3d collision detection using bounding | ↔ |
| spheres (Op | | | | |
| ConfigFileSrc.lha | dev/src | 85K | 251*Sources of ConfigFile.lha V1.2 | |
| ConPackets.lha | dev/src | 10K | 804*Demo use of DOS packets. | |
| ConsoleWindow.lha | dev/src | 9K | 777*Example to find intuition pointer. | |
| CopJMP.lha | dev/src | 1K | 356*Simulates copper JMP command (asm) | |
| CSquared.lha | dev/src | 23K | 771*Circle Squared algorithm example. | |
| dada.lha | dev/src | 6K | 387*Formats plain text or False source in the | ↔ |
| shape of | | | | |
| davesblitzsrc.lha | dev/src | 181K | 182*Collection of Blitz Source Code | |
| DBuff.lzh | dev/src | 12K | 513*double buffering demo w/source | |
| DemoBall.lha | dev/src | 37K | 315*A little bouncing balls demo in a window (| ↔ |
| commodit | | | | |
| device_info.lha | dev/src | 12K | 206*Get information about mounted DOS device | |
| DICE_SharedLib.lha | dev/src | 12K | 266*Example Shared Library Code for DICE | |
| DigConv12.lha | dev/src | 10K | 313*Example to convert dec to hex, bin and | ↔ |
| octal | | | | |
| DosDev.lha | dev/src | 26K | 766*Example DOS device driver. V1.10 | |
| doublbuf.lha | dev/src | 7K | 363*Eg. of fast OS-friendly double buffering | |
| dragclass.lha | dev/src | 55K | 403*Example for a BOOPSI drag class | |
| dragclass.lha | dev/src | 55K | 381*Example for a BOOPSI drag class. bugfix | |
| DropBox1_1.lha | dev/src | 41K | 444*Source for DropBox, a WB 2.x AppIcon. | |
| earth.lha | dev/src | 178K | 17*OpenGL rotating globe | |
| emog.lha | dev/src | 24K | 124*Converts C header source to E source | |
| EnforcerFreeze.lha | dev/src | 25K | 373*Experimental Program to halt Enforcerhitting | ↔ |
| Proces | | | | |
| EuchreSRC.lha | dev/src | 191K | 140*Euchre! source code for the card game | |
| except.lha | dev/src | 3K | 483*An exception handler example. | |
| Excption.lha | dev/src | 48K | 700*Useful error handling routines. V0.6 | |
| expat-src.lha | dev/src | 159K | 29*Shared library to parse XML | |
| FaderFunct.lha | dev/src | 2K | 179*Fade functions for fading colortables. | |
| fastc2p.lha | dev/src | 25K | 421*two _fast_ chunky2planar converters | |
| FloppyFlux_src.lha | dev/src | 41K | 166*Full source code to FloppyFlux v1.1 | |
| FloppyFlux_src.lha | dev/src | 86K | 159*Full C source code to FloppyFlux v1.2 | |

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|--------------------|---------|------|---|---|
| FM2000.lha | dev/src | 387K | 112*Sourcecode of Filemaster, multitasking | ↔ |
| directory u | | | | |
| fmtstrutil.lha | dev/src | 3K | 300*A safe 'sprintf' function using RawDoFmt(). | |
| FReality.lha | dev/src | 36K | 46*BB2. unfinished role/adv/action. | |
| getmodeinfo20s.lha | dev/src | 9K | 302*SAS/C Source for GetModeInfo | |
| ggt.lha | dev/src | 93K | 23*Ada95-Source: Greatest common divisor of n | ↔ |
| numbers | | | | |
| GhostRiderSrc.lha | dev/src | 299K | 360*Full (assembler) source code for GhostRider | |
| giraffe.lha | dev/src | 233K | 331*Shared graphics library. includes source. | |
| GLperf3.12-src.lha | dev/src | 351K | 200*Official OpenGL benchmark (source codes) | |
| gma_assembler.lha | dev/src | 3K | 320*Assembler examples | |
| gma_c.lha | dev/src | 10K | 320*C/C++ example programs, includes full | ↔ |
| source | | | | |
| gma_calc.lha | dev/src | 364K | 320*Calculator, includes full source | |
| gma_e.lha | dev/src | 13K | 320*Some E-programs | |
| gma_prolog.lha | dev/src | 2K | 320*Some PROLOG-programs, use them with | ↔ |
| SBProlog 3.1 | | | | |
| GoodDouble.lha | dev/src | 11K | 467*Sample code for double clicks. V0.3 | |
| GPrintIFF.lha | dev/src | 102K | 271*Load IFF files & permit to print it . | ↔ |
| Support AGA | | | | |
| GurusGuide.lha | dev/src | 49K | 691*Source files for 'Guru's Guide'. | |
| Handler.lha | dev/src | 10K | 771*Example AmigaDOS handler in non-BCPL. | |
| HCF.lha | dev/src | 1K | 332*FALSE source to work out highest common | ↔ |
| factor of | | | | |
| HelloWorld1_0.lha | dev/src | 1K | 519*Shorter SAS/C 5.10 HelloWorld. | |
| hex.lha | dev/src | 3K | 324*Hex dump of binary files, command and | ↔ |
| source inclu | | | | |
| HexDump.lha | dev/src | 9K | 319*Simple Hex dumper incl. C-Source | |
| How2GfxV39.lha | dev/src | 702K | 294*Rel5: Sample Sources How to Use V39/V40 | ↔ |
| graphics.l | | | | |
| How2UseGfxV39.lha | dev/src | 106K | 296*Rel3: Sample Sources How to Use V39/V40 | ↔ |
| graphics.l | | | | |
| HowToReAction.lha | dev/src | 19K | 75*ReAction GUI with ReActor | |
| HW_31KhzModes.lha | dev/src | 4K | 321*Use 30.00/31.56Khz screens without the OS | |
| hz.lha | dev/src | 2K | 382*For new asm students; PAL/NTSC switch src | |
| input_dev.lha | dev/src | 5K | 811*Trap keyboard or mouse events. | |
| intuiflake.lha | dev/src | 5K | 29*Intuition fractal graphics | |
| intuistar.lha | dev/src | 4K | 29*Intuition fractal graphics | |
| joystick.lha | dev/src | 2K | 461*Joystick-Read Example Code [C] | |
| JustBeeps.lha | dev/src | 11K | 675*Simple example of using Audio/Timer devs | |
| Lgui.lha | dev/src | 173K | 62*My own translations and codes of the R.K.M | ↔ |
| - In As | | | | |
| LibFrame.lha | dev/src | 2K | 356*Easy extendable Library Framework (asm) | |
| LibFrame.lha | dev/src | 13K | 352*Easy extendable Library Framework (asm) | |
| LibTimerSrc.lha | dev/src | 10K | 267*LibraryTimer assembler source | |
| LightCycleSour.lha | dev/src | 374K | 288*Ligh Cycle what else ? asm source! | |
| meshw02_src.lha | dev/src | 172K | 138*3d mesh writer library source, supports a | ↔ |
| lot of 3 | | | | |
| MiniStat.lha | dev/src | 21K | 115*Very simple stat program with C source | |
| Mklib.lha | dev/src | 48K | 700*Example of building a shared library. | |
| modem_1_2.lha | dev/src | 10K | 450*Useful serial.device source & program V1.2. | |
| morecolors.lha | dev/src | 1K | 433*x>100 colors per line with AGA copper list | |
| Move16v2.lha | dev/src | 9K | 458*Src/executable for 040 amigas, shows use of | ↔ |
| Move16 | | | | |
| mrq_library.lha | dev/src | 79K | 98*Fast C2P + CGX procedures for games, demos | ↔ |
| ... And | | | | |

| | | | | |
|--------------------|---------|------|--|---|
| mrwcs_c2p.lha | dev/src | 12K | 102*Not particularly fast c2p routine with detailed ex | ↔ |
| MultiTasking.lha | dev/src | 21K | 795*Tutorial & example for exec multitasking | |
| mwAGDsrc.lha | dev/src | 201K | 191*AmigaGuide Designer (C source) | |
| MyCalc.lha | dev/src | 338K | 12 Commoditized Programmer's Calculator V1.0 Source I | ↔ |
| NBuff.lha | dev/src | 19K | 468*Double buffering routines example. V2.2 | |
| NiceMove.lha | dev/src | 9K | 521*Examples in C of MOUSEMOVE handling | |
| OcSS_src.lha | dev/src | 189K | 312*Programmer player routines for the new OctaMED Soun | ↔ |
| OctaMED_R.lha | dev/src | 113K | 363*OctaMED Player Programmer Sources V6 | |
| OS2Unit.lha | dev/src | 49K | 341*Unit for KickPascal/MaxonPascal3 for fontsensitive | ↔ |
| OSscroll.lha | dev/src | 147K | 300*Smooth intuiscreen scroll OS3.0 (Asm) | |
| ParOut.lha | dev/src | 4K | 675*Shows how to allocate/use parallel port. | |
| Pere_et_Fils.lha | dev/src | 15K | 770*Example of creating reentrant processes. | |
| PicPak.lha | dev/src | 23K | 547*Picture loading/manipulation functions. V1 .3c | ↔ |
| PicPak.lha | dev/src | 46K | 347*V1.4 Picture loading functions | |
| PIPWin.lha | dev/src | 26K | 249*Picture In Picture window/boopsi class (binary + C | ↔ |
| pitch_shift.lha | dev/src | 3K | 132*Pitch shifter source in ansi c | |
| PopHelp.lha | dev/src | 106K | 268*PopHelp, old file utility +asm.source | |
| portraitsrc.lha | dev/src | 475K | 158*24-bit paint package (source) | |
| PPCtbl_lwc.lha | dev/src | 198K | 231*TBL's 3D-converter for LightWave (PPC) | |
| PropGadget.lha | dev/src | 22K | 664*Example code for proportional gadgets. | |
| rablepaint.lha | dev/src | 57K | 145*Paintprogram with full source code | |
| RafikSrcDos.lha | dev/src | 54K | 269*Some system sources | |
| RBF_src.lha | dev/src | 3K | 179*C++ source for easy TileCoding of vectors using RB | ↔ |
| reactionexampl.lha | dev/src | 3K | 9 ReAction examples | |
| RetinaSource.lha | dev/src | 308K | 406*Sourcecode of Retina Burn One Demo | |
| RKM2_ASM.lha | dev/src | 427K | 57*R.K.M codes - Translated into Assembly. | |
| RKMCompanion.lha | dev/src | 641K | 641*Example pgms from 1.3 ROM Kernel Manual. | |
| Rkm_asm.lha | dev/src | 272K | 61*My own translations and codes of the R.K.M - In As | ↔ |
| RKM_ASM2.lha | dev/src | 427K | 57*R.K.M codes - Translated into Assembly. | |
| RKRM_Devs_prgs.lha | dev/src | 323K | 187*Example code from RKRM: Devices, 3rd ed. | |
| RKRM_Libs_prgs.lha | dev/src | 711K | 187*Example code from RKRM: Libraries, 3rd ed. | |
| RLD_source.lha | dev/src | 19K | 248*Source for util/rexx/RexxLocalDates.lha | |
| RocketCar12.lha | dev/src | 44K | 15*Drive a raytraced car in a window (OpenGL) | |
| rot3dsrc.lha | dev/src | 184K | 433*Complete Aztec source to rot3d.lha demo | |
| Scan2.lha | dev/src | 167K | 368*Example asm source to build up a noflicker screen | ↔ |
| ScrollerWindow.lha | dev/src | 11K | 424*Adaptive layout with scrollers V0.3 | |
| ScrollingTrick.lha | dev/src | 489K | 171*Best scrolling algor. for games (doc+src) | |
| SerialClass1_0.lha | dev/src | 7K | 345*SAS 6.56 source code for an object oriented C++ Se | ↔ |
| sg_dmsrc.lzh | dev/src | 11K | 378*Asm source for a clone of Dungeon Master. | |
| sg_mgsrclha | dev/src | 27K | 378*Asm source for a Disk Magazine. | |
| ShuttleWheel.lha | dev/src | 15K | 186*A shuttlewheel.gadget class | |
| SmartWB10.lha | dev/src | 10K | 316*Always WFLG_SMART_REFRESH (incl. C-Source) | |
| sort.lha | dev/src | 25K | 47*Elemental sorting algorithms in C | |
| SoundDT41src.lha | dev/src | 53K | 171*Sounddt41 source code | |
| sPK_Bump.lha | dev/src | 63K | 258*2d Bumpmapping 680x0 source!! | |
| spr12.lha | dev/src | 5K | 352*Safely?! remove sytem patches (sample code) | |

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|--------------------|---------|------|---|---|
| stefanb_src.lha | dev/src | 1.3M | 137*Complete sources from Stefan Becker's Amiga | ↔ |
| projec | | | | |
| stormgcc_binut.lha | dev/src | 5.2M | 59*Sources of StormGCC from Dec. 2000 CD | |
| stormgcc_cvs.lha | dev/src | 1.8M | 59*Sources of StormGCC from Dec. 2000 CD | |
| stormgcc_gcc.lha | dev/src | 11M | 59*Sources of StormGCC from Dec. 2000 CD | |
| StripANSI2.lha | dev/src | 5K | 438*Strip ANSI Sequences from a file (src) | |
| SystemIdle10.lha | dev/src | 9K | 354*A function to get systems usage, like | ↔ |
| cpupload2 | | | | |
| SysTracker_src.lha | dev/src | 70K | 127*Full source code to SysTracker v0.1 | |
| TBL_LWC.lha | dev/src | 189K | 273*TBL's 3D-converter for LightWave. | |
| td01_src.lha | dev/src | 177K | 138*Td (3d) library, a GL like library with | ↔ |
| load/save | | | | |
| TDRenderLib.lha | dev/src | 34K | 266*3D graphic library in xRGB32 format. | |
| teddycvsl63.lha | dev/src | 665K | 17*Gl port of Elite | |
| TextEditorExam.lha | dev/src | 7K | 100*ReAction texteditor.gadget example | |
| TextEditorExam.lha | dev/src | 11K | 70*ReAction texteditor.gadget example | |
| TimedSerial.lha | dev/src | 14K | 77*Serial I/O functions that time-out. Source | ↔ |
| include | | | | |
| tipdrawline.lha | dev/src | 2K | 519*Fast blitter line draw routine | |
| tla_source.lha | dev/src | 16K | 230*Source code from 'T.L.A.' by The Experience | |
| trackldr1_43.lha | dev/src | 5K | 415*Hardware banging trackloader | |
| trans42src.lha | dev/src | 30K | 315*Multilingual translator/speech library | |
| TreeWalk.lha | dev/src | 57K | 634*Fast, robust, file tree walking routine. | |
| unsqsh.lha | dev/src | 3K | 237*Portable unpack source for XPK-SQSH | |
| VAD_ManipulSrc.lha | dev/src | 2.8M | 277*Manipulations demo - full sources | |
| VectorGlyph.lha | dev/src | 20K | 246*Scalable boopsi image class with bitmap | ↔ |
| cache (dem | | | | |
| ViewDiz_src.lha | dev/src | 74K | 132*AmigaE sources for ViewDiz 2.1+ | |
| Viewperf5.1src.lha | dev/src | 89K | 200*Official OpenGL benchmark (source codes) | |
| wangisrc.lha | dev/src | 1.2M | 300*Source to over 35 Amiga programs | |
| wavetools_dev.lha | dev/src | 28K | 349*Wavetools developer info (UNOFFICIAL) BETA | |
| WBBump_src.lha | dev/src | 66K | 160*V2.0 - Bumpmapped image on your WB | |
| wbpath.lha | dev/src | 12K | 416*Clone the Workbench process's command path | |
| wfimage_src.lha | dev/src | 44K | 41*Waveforms.image class source v44.0 | |
| wolf3d_2.lha | dev/src | 56K | 433*Wolf3D clone demo | |
| wwg_crt.lha | dev/src | 7K | 263*Crt.(i p) for PCQ-Pascal | |
| xad_ar.lha | dev/src | 9K | 97*Ar(1) xadmaster client | |
| xad_ar.lha | dev/src | 12K | 86*Ar(1) xadmaster client | |
| xad_bzip.lha | dev/src | 14K | 97*Bzip xadmaster client | |
| xad_bzip.lha | dev/src | 19K | 86*Bzip xadmaster client | |
| xad_bzip2.lha | dev/src | 38K | 114*Sources of bzip2 xadmaster client | |
| xad_bzip2.lha | dev/src | 39K | 85*Bzip2 xadmaster client | |
| xad_CAB.lha | dev/src | 43K | 97*Cabinet (CAB) xadmaster client | |
| xad_CAB.lha | dev/src | 54K | 86*Cabinet (CAB) xadmaster client | |
| xad_COP.lha | dev/src | 11K | 85*COP xadmaster client | |
| xad_cpio.lha | dev/src | 7K | 42*Cpio xadmaster client (part of RPM) | |
| xad_DImp.lha | dev/src | 11K | 97*DImp xadmaster client | |
| xad_DImp.lha | dev/src | 13K | 86*DImp xadmaster client | |
| xad_MakeSFX.lha | dev/src | 11K | 85*MakeSFX xadmaster client | |
| xad_MSA.lha | dev/src | 7K | 97*Magic Shadow (MSA) xadmaster client | |
| xad_MSA.lha | dev/src | 8K | 86*Magic Shadow (MSA) xadmaster client | |
| xad_RPM.lha | dev/src | 9K | 93*RPM xadmaster client | |
| xad_RPM.lha | dev/src | 10K | 86*RPM xadmaster client | |
| xad_Wrapster.lha | dev/src | 7K | 93*Wrapster xadmaster client | |
| xad_Wrapster.lha | dev/src | 9K | 86*Wrapster xadmaster client | |
| xad_ZAP.lha | dev/src | 9K | 97*ZAP xadmaster client | |
| xad_ZAP.lha | dev/src | 13K | 86*ZAP xadmaster client | |

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| xfd_SZDD.lha | dev/src | 15K 108*Sources of SZDD xfdmaster client |
| xList_s.lha | dev/src | 14K 356*ASM sources of xList104 (ModuleLister) |
| xList_s.lha | dev/src | 17K 351*ASM sources of xList105 (ModuleLister) |
| XModule34_src.lha | dev/src | 197K 370*Complete C sources for XModule |
| Xvector4.lha | dev/src | 5K 478*Faster/Optimized integer-math rotation |
| Xvectors1_3.lha | dev/src | 12K 479*Educational C-source(unix) (asm prepared :) |
| Yagg_src.lha | dev/src | 495K 101*Blitz2 sourcecode for Yagg, Black Blade ↔ |
| Design | | |
| ZipWd.lha | dev/src | 5K 511*Example code of OS 2.xx zipping windows. V0 ↔ |
| .5 | | |
| ZLibWOS.lha | dev/src | 111K 230*ZLib Port to WarpOS |
